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Publications

Theoretical Foundation for Industrial Gamification

Konzack, Lars & Højsted, Anders, 22 Oct 2022, p. 1-11. 11 p.

A European Superman

Konzack, Lars, 29 May 2021, *Adapting Superman: Essays on the Transmedia Man of Steel*. Darowski, J. (ed.). McFarland, p. 101-109

QAnon-shamanen: Kongresstormens uhyre

Konzack, Lars, 12 Jan 2021, kommunikationsforum.dk.

Denmark

Konzack, Lars, 2021, *Encyclopedia of Video Games: The Culture, Technology, and Art of Gaming, Second Edition*. Santa Barbara: ABC-CLIO, p. 253-254

The Journey of Niels Klim to the World Underground by Ludvig Holberg: Subcreation and Social Criticism

Konzack, Lars, 2021, *Exploring Imaginary Worlds: Essays on Media, Structure, and Subcreation*. Wolf, M. J. P. (ed.). New York and London: Routledge, p. 7-20 14 p.

CP KELCO OPERATOR GAMIFICATION

Konzack, Lars & Højsted, Anders, 15 Jan 2020, 9 p.

QAnon, et djævelsk spil

Konzack, Lars, 2020

Internet Phenomenon

Konzack, Lars, 2019, *Advanced Methodologies and Technologies in Network Architecture, Mobile Computing, and Data Analytics*. Khosrow-Pour, M. (ed.). Hershey, PA: IGI global, p. 1754-1762 8 p.

Litteratursurvey - Kanon, læsevaner og forfatterskab

Konzack, Lars, Høyrup, H., Roued, Henriette & Johannessen, L. K., 8 Oct 2018, København: Center for kulturpolitiske studier. Københavns Universitet. 67 p.

Farvel emoji :-(Goddag animoji

Konzack, Lars, 17 Jan 2018, kommunikationsforum.dk.

Escapism

Konzack, Lars, 2018, *The Routledge Companion to Imaginary Worlds*. Wolf, M. J. P. (ed.). New York, NY: Routledge, p. 246-255 10 p.

Internet Phenomenon

Konzack, Lars, 2018, *Encyclopedia of Information Science and Technology*. Khosrow-Pour, M. (ed.). Fourth Edition ed. Hershey, PA: IGI global, p. 8015-8022 8 p.

Subcreation

Konzack, Lars, 2018, *The Routledge Companion to Imaginary Worlds*. Wolf, M. J. P. (ed.). New York, NY: Routledge, p. 209-215 6 p.

Transmediality

Konzack, Lars, 2018, *The Routledge Companion to Imaginary Worlds*. Wolf, M. J. P. (ed.). New York, NY: Routledge, p. 134-140 7 p.

Ødelæg alt muligt med et bogstav

Konzack, Lars, 27 Sep 2017

An Hero an the Trolls

Konzack, Lars, 2017, *The Digital Media Reader: Media, Culture, Society and Politics in the Digital Age*. Wales: The Crocels Press Limited, p. 155-178 21 p.

Anmeldelse: Anne Gjelsvik & Rikke Schubart : Women of ice and fire: Gender, Game of Thrones, and multiple media engagements, New York/London: Bloomsbury, 2016

Konzack, Lars, 2017, In: *MedieKultur: Journal of media and communication research*. Vol. 33, No. 62, p. 138-9 2 p.

The Guy Fawkes Mask as Visual Communication of the Internet Group Anonymous

Konzack, Lars, 2017, *The Digital Media Reader: Media, Culture, Society and Politics in the Digital Age*. Wales: The Crocels Press Limited, p. 113-130 18 p.

The Subcreation of J. R. R. Tolkien's Middle-earth and How It Became Transmedial Culture

Konzack, Lars, 2017, *Revisiting Imaginary Worlds: A Subcreation Studies Anthology*. Wolf, M. (ed.). Routledge, p. 69-82 14 p.

Viking re-enactment

Konzack, Lars, 2017, *Participatory Heritage*. Roued-Cunliffe, H. & Copeland, A. (eds.). London, UK: Facet Publishing, p. 37-46 10 p.

Nostalgitrip med Pikachu

Konzack, Lars, 9 Aug 2016

Democracy. Who Cares?

Høytrup, H. & Konzack, Lars, Jun 2016, In: *Scandinavian Library Quarterly*. 49, 1-2, p. 38 1 p.

Hvad vil du helst have: Krig eller overvågning?

Konzack, Lars, 20 Apr 2016

Computer Game Criticism: A Method for Computer Game Analysis

Konzack, Lars, 13 Apr 2016, *Video Games and Gaming Culture*. London: Routledge, Vol. II, part 5. p. 89-100 11 p.

Mark Rein•Hagen's Foundational Influence on 21st Century Vampiric Media

Konzack, Lars, 6 Nov 2015, In: *Akademisk kvarter*. 11, 11, p. 115-28 14 p.

Case-Studie af Fredericia Battle 1849: Oplevelsesøkonomiens diskursive praksis

Konzack, Lars, Oct 2015, *MoOZ Mobile OplevelsesZoner: Mobile medier, mobile brugere, mobile oplevelser*. Smed, S., Østergaard, C. & Jensen, J. (eds.). 1 ed. Aalborg: Aalborg Universitetsforlag, p. 523-532 10 p. (ExCITe-serien; No. 8).

Livet er kort. Pas på dine data

Konzack, Lars, 2 Sep 2015

Scandinavia

Konzack, Lars, May 2015, *Video Games Around the World*. Wolf, M. J. P. (ed.). 1 ed. Mass., MA: MIT Press, p. 451-467 17 p.

An Hero and the Trolls

Konzack, Lars, 2015, In: *International Journal of Internet Trolling and Online Participation*. 1, 2, p. 5-24 20 p.

Meme Fame

Konzack, Lars, 2015, In: *Nordisk Tidsskrift for Informationsvidenskab og Kulturformidling*. 4, 2, p. 45-52 8 p.

The Guy Fawkes Mask as Visual Communication of the Internet Group Anonymous

Konzack, Lars, 2015, In: *International Journal of Internet Trolling and Online Participation*. 1, 2, p. 53-68 16 p.

The Wunderkammer-Gesamtkunstwerk Model: A Framework for Role-Playing Game Analysis and Design

Konzack, Lars, 2015

Forcerede memes

Konzack, Lars, 11 Nov 2014, In: www.kommunikationsforum.dk.

Memes – pas på hvad du siger! Seks gyldne regler for din meme-kampagne

Konzack, Lars, 11 Nov 2014, In: www.kommunikationsforum.dk.

Ludologiens historie: Middelalderens legeteori

Konzack, Lars, Nov 2014, In: *Rollespil*. 23, p. 31-33 3 p.

Den fantastiske kanon fylder ti år

Konzack, Lars, 22 Sep 2014, In: *KommunikationsForum*.

Lannister som statsminister: Game of Thrones som politik

Konzack, Lars, 23 Apr 2014, In: www.kommunikationsforum.dk.

Facebook: Fra social netværk til metamedie: Anmeldelse af Lars Konzack

Konzack, Lars, 2014, In: *Nordisk Tidsskrift for Informationsvidenskab og Kulturformidling*. 2, 3, p. 55-58 4 p.

Internet memes

Konzack, Lars, 2014, *Encyclopedia of Information Science and Technology*. Khosrow-Pour, M. (ed.). 3 ed. Hershey PA, USA : IGI Global/Information Science Reference, Vol. V. p. 3770-3776 7 p.

The Cultural History of LEGO

Konzack, Lars, 2014, *LEGO Studies: Examining the Building Blocks of a Transmedial Phenomenon*. Wolf, M. J. P. (ed.). Routledge, p. 1-14 15 p.

The Origins of Geek Culture: Perspectives on a Parallel Intellectual Milieu

Konzack, Lars, 2014, *Wyrd Con Companion Book 2014*. Bowman, S. L. (ed.). Costa Mesa: WyrdCon , p. 52-59 8 p. 4

Til minde om Michael Erik Næsby (1960-2014)

Konzack, Lars, 2014, In: *Himmelskibet: Magasinet for Fantastik*. 39, p. 50 1 p.

Video Game Genres

Konzack, Lars, 2014, *Encyclopedia of Information Science and Technology, Third Edition*. Khosrow-Pour, M. (ed.). Hershey PA, USA: IGI Global/Information Science Reference, Vol. IV. p. 3070-3076 7 p.

A Characterology of Tabletop Role-Playing Games: A Textual Analysis of Character Sheets

Konzack, Lars, 30 Dec 2013, *WyrdCon Companion Book 2013*. Bowman, S. (ed.). Los Angeles, CA, p. 86-93 8 p.

GoT: Tåreerne triller og nørderne sejrer

Konzack, Lars, 12 Jun 2013

To GIF or not to GIF: Animerede GIF'er og memer anmeldt

Konzack, Lars, 13 Mar 2013

Facebook: Fra socialt netværk til metamedie

Konzack, Lars, 2013, In: *Nordisk Tidsskrift for Informationsvidenskab og Kulturformidling*. 2, 3, p. 55-57 3 p.

Bliv nørd

Konzack, Lars, 11 Jun 2012

X is now a meme

Konzack, Lars, 23 May 2012

A©TA: - sikring eller trussel

Konzack, Lars, Mar 2012, In: *Danmarks Biblioteker*. 2012, 2, p. 10-11 2 p.

Europe (Western)

Konzack, Lars, 2012, *Encyclopedia of Video Games: The Culture, Technology, and Art of Gaming*. Wolf, M. J. P. (ed.). 1 ed. Santa Barbara/Denver/Oxford: ABC-CLIO/Greenwood, Vol. 1. p. 200-203 3 p.

Fredericia Battle 1849: Spiltest af et location-based. alternate reality, pervasive role-playing game

Konzack, Lars, 2012, *kommunikation med børn: - Leg, læring og medier i et produktperspektiv*. 1 ed. Vejle: Spinderihallerne, p. 89-97 9 p.

Pac-Man

Konzack, Lars, 2012, *Encyclopedia of Video Games: The Culture, Technology, and Art of Gaming: The Culture, Technology, and Art of Gaming*. Wolf, M. J. P. (ed.). 1 ed. Santa Barbara/Denver/Oxford: ABC-CLIO/Greenwood, Vol. 2. p. 472-4 2 p.

Pan European Game Information (PEGI) system

Konzack, Lars, 2012, *Encyclopedia of Video Games: The Culture, Technology, and Art of Gaming*. Wolf, M. J. P. (ed.). 1 ed. Santa Barbara/Denver/Oxford: ABC-CLIO/Greenwood, Vol. 2. p. 474-6 2 p.

Video game studies

Konzack, Lars & Wolf, M. J. P., 2012, *Encyclopedia of Video Games: The Culture, Technology, and Art of Gaming*. 1 ed. Santa Barbara/Denver/Oxford, Vol. 2. p. 672-4 2 p.

Activities

Achievement Unlocked. Unveiling the Potential of Gamified Education.

Konzack, Lars (Other)

27 Apr 2024

Forskning til Morgenmad

Højsted, Anders (Other) & Konzack, Lars (Other)
23 Nov 2022

ECREA 2022: 9th European Communication Conference

Konzack, Lars (Participant)
19 Oct 2022 → 22 Oct 2022

High Score

Konzack, Lars (Invited speaker)
23 Sep 2022

High Score

Konzack, Lars (Invited speaker)
22 Sep 2022

High Score

Konzack, Lars (Invited speaker)
21 Sep 2022

Historical Truth in Videogames

Konzack, Lars (Participant)
26 May 2021

Cybersikkerhed

Konzack, Lars (Participant)
27 Apr 2021

Konspirationsteorier

Konzack, Lars (Lecturer)
2 Feb 2021

AGAVE Projektsamarbejde

Højsted, Anders (Participant) & Konzack, Lars (Participant)
1 Feb 2021 → 31 Jul 2021

The Limits of Subcreation

Konzack, Lars (Lecturer)
6 Jul 2020

Lecture about Anonymous

Konzack, Lars (Lecturer)
13 Sep 2019

Anonymous' Storhed og Fald

Konzack, Lars (Lecturer)
14 Mar 2019

A European Superman

Konzack, Lars (Speaker)
6 Dec 2018

Superheroes Beyond

Konzack, Lars (Participant)
6 Dec 2018 → 8 Dec 2018

Seminar on business models and design in game development

Konzack, Lars (Organizer)
16 Nov 2018

Nørdkulturens oprindelse

Konzack, Lars (Lecturer)
8 Nov 2018

BIOPRO Projektsamarbejde

Konzack, Lars (Participant) & Højsted, Anders (Participant)
1 May 2018 → 30 Nov 2019

BIOPRO samarbejde

Konzack, Lars (Participant) & Højsted, Anders (Participant)
1 May 2018 → 30 Nov 2019

Keynote: Self-Grooming and Subcreation Blindness

Konzack, Lars (Keynote)
11 Apr 2018 → 13 Apr 2018

Fandom Origins: The great divide

Konzack, Lars (Lecturer)
3 Sep 2017

H.P. Lovecraft and science fiction

Konzack, Lars (Lecturer)
7 May 2017

Oplæg til filmen Zero Days

Konzack, Lars (Lecturer)
18 Aug 2016

Oplæg til filmen Zero Days

Konzack, Lars (Lecturer)
16 Aug 2016

Dannelse og læselyst (External organisation)

Konzack, Lars (Member)
May 2016 → Nov 2016

Studienævnet IVA (External organisation)

Konzack, Lars (Member)
2016 → 2020

The Fantastic in a Transmedia Era

Konzack, Lars (Speaker)
24 Nov 2015 → 25 Nov 2015

Nye fænomener på nettet i et kulturelt perspektiv

Konzack, Lars (Lecturer)
22 Oct 2015

Nørdkulturens oprindelse: Origins of Geek Culture

Konzack, Lars (Lecturer)
17 Oct 2015

DiGRA 2015

Konzack, Lars (Speaker)
14 May 2015 → 17 May 2015

Social Media

Konzack, Lars (Organizer)
5 May 2015 → 6 May 2015

SMiD Årsmøde 2014

Konzack, Lars (Participant)
30 Oct 2014 → 31 Oct 2014

Games and Culture: A Journal of Interactive Media (Journal)

Konzack, Lars (Review editor)
9 Sep 2014 → 2017

Fantasticon 2014

Konzack, Lars (Speaker)
14 Jun 2014 → 15 Jun 2014

CCC-seminar

Konzack, Lars (Organizer)
24 Apr 2013

Expressing Philosophical Ideas through Game Mechanics in Video Games

Konzack, Lars (Lecturer)
24 Apr 2013

Netgeneration og nørdkultur

Konzack, Lars (Lecturer)
23 Apr 2013

Peer review of three papers for CoLIS 8 conference (Journal)

Konzack, Lars (Review editor)
15 Apr 2013

Peer review of six papers for the ICHI 2013 conference (Journal)

Konzack, Lars (Review editor)
25 Mar 2013

Fagkyndigt udvalg til bedømmelse af Ph. D.-stipendiat (External organisation)

Konzack, Lars (Member)
6 Nov 2012 → 3 Dec 2012

Kvalificeret spilformidling

Konzack, Lars (Lecturer)
18 Sep 2012

Kandidatuddannelsesgruppe (External organisation)

Konzack, Lars (Member)

14 Sep 2012 → 15 Nov 2012

Netgenerationen

Konzack, Lars (Lecturer)

13 Aug 2012

Game and Entertainment Technologies 2012 (GET 2012) (Journal)

Konzack, Lars (Review editor)

15 Jun 2012

IPad: Brugeroplevelse og Medieforståelse (Journal)

Konzack, Lars (Review editor)

Jun 2012

Anonymous

Konzack, Lars (Lecturer)

15 May 2012

Spilforståelse

Konzack, Lars (Lecturer)

15 May 2012

Fantastik

Konzack, Lars (Lecturer)

14 May 2012

Role-Playing in Games

Konzack, Lars (Speaker)

10 Apr 2012 → 11 Apr 2012

Level Up!

Konzack, Lars (Participant)

27 Mar 2012

Review of Papers for the IADIS Interfaces and Human Computer Interaction 2012 (Journal)

Konzack, Lars (Review editor)

23 Mar 2012

A European Superman

Konzack, Lars (Other)

30 Nov 2010